

FINAL FANTASY XI[®]

ONLINE

Treasures of Aht Urhgan[™]

Instruction Manual



PlayOnline[®]

SQUARE ENIX[™]

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – **IMMEDIATELY** discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

FINAL FANTASY XI[®]

O N L I N E

Treasures of Aht Urhgan[™]

This manual covers only the content found on the FINAL FANTASY XI: Treasures of Aht Urhgan expansion disc. Please refer to the FINAL FANTASY XI instruction manual for information on controls, gameplay, etc.

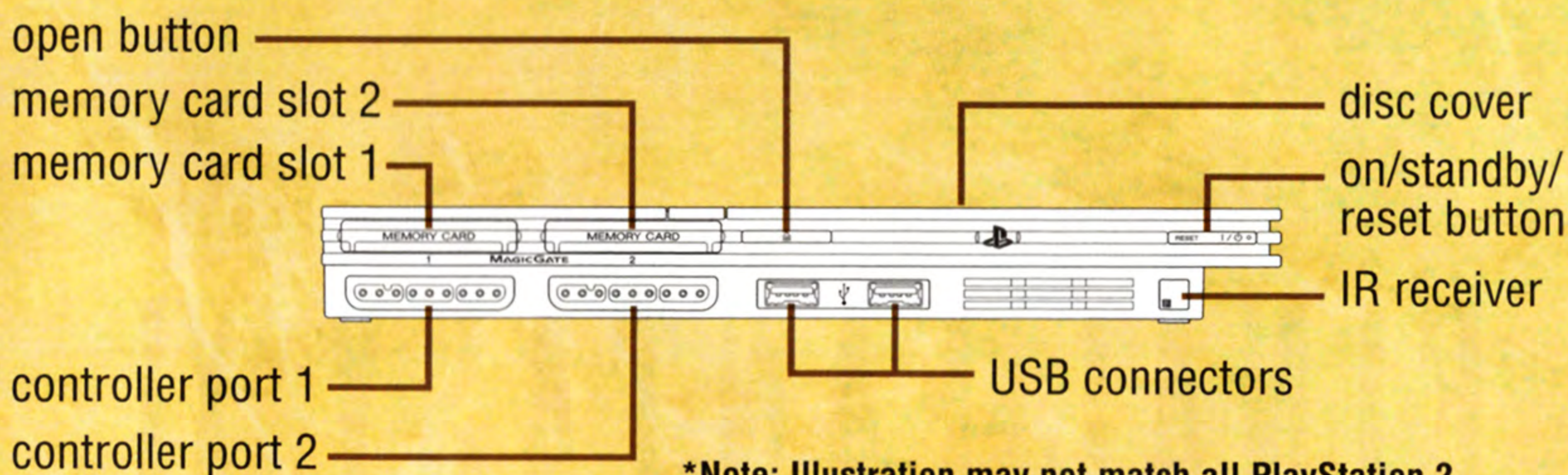
Usage of Treasures of Aht Urhgan is subject to the same agreements and policies found in the FINAL FANTASY XI instruction manual.

Once you install and register FINAL FANTASY XI: Treasures of Aht Urhgan, your characters will be able to explore additional areas and enjoy many new quests and missions.

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All information is current as of March 2006, but please be aware that it is subject to change without notice. For more details, please check the "Information" section of the PlayOnline Viewer.

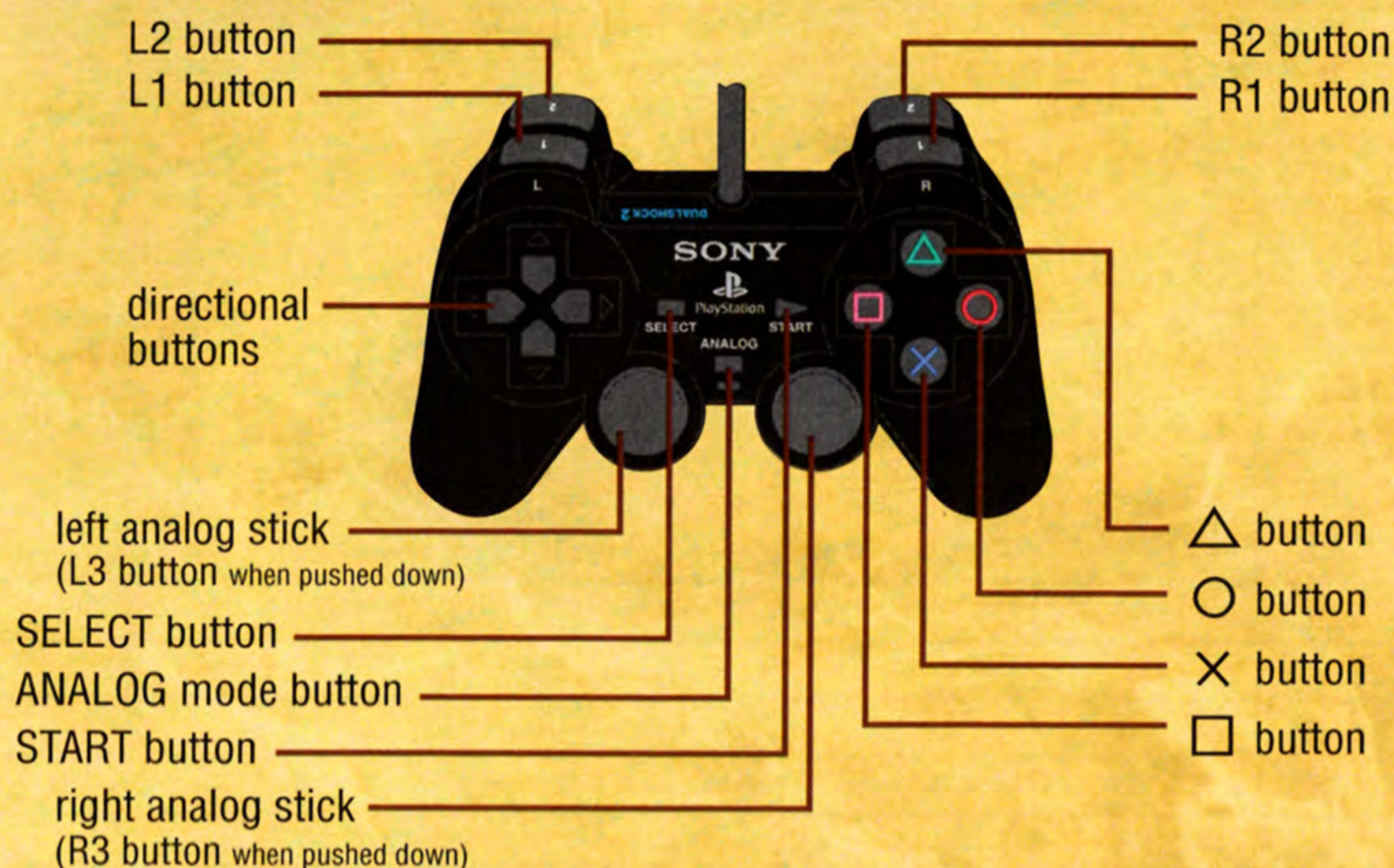


***Note:** Illustration may not match all PlayStation 2 console types. FINAL FANTASY XI requires Internet connection, Internal Hard Disc Drive (for PlayStation 2), and Network Adaptor (for PlayStation 2) (sold separately).

Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open. Place the FINAL FANTASY XI: Treasures of Aht Urhgan disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers to the controller ports. Follow on-screen instructions and refer to this manual for information on using the software.

If the PlayOnline Viewer is already installed on your HDD, you can start it up directly from the FINAL FANTASY XI: Treasures of Aht Urhgan expansion disc. There is no need to remove the disc after installation is complete.

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



Please refer to your FINAL FANTASY XI instruction manual for additional information on controls.

directional button	Select or change target / Move pointer
left analog stick	Move character
L3 button	When no target selected, heal (recover HP/MP) / When target selected, lock on to target
R3 button	Switch between first-person and third-person viewpoints
right analog stick	Move viewpoint
× button	Confirm; Select closest target or talk to NPC / When no target selected, open the action command window
○ button	Cancel / When in first-person view, hold down while character is moving to move side-to-side (strafe) / Delete one line of the log window each time it is pressed
△ button	Select active window, or optional commands for each window
□ button	Open main menu
L1 button	When pressed while character is moving, toggles "autorun" (press again to cancel; during autorun, use left analog stick to control movement as usual.)
R1 button	Open the software keyboard
L2 button	Open macro palette 1
R2 button	Open macro palette 2
START button	Quit FINAL FANTASY XI and return to the title screen. When entering text using the analog controller, pressing the START button, after entering a letter in the input window, displays a list of common words and phrases used in FINAL FANTASY XI.
SELECT button	Hide all windows. When pressed again, show the windows again.

- When you are playing FINAL FANTASY XI, your controller will always function in analog mode (the mode indicator will be red). You can also set your vibration function On/Off in the Options menu.
- Using an analog controller (DUALSHOCK®) is generally the same as using a DUALSHOCK®2 analog controller.
- For best results, please use only an analog controller (DUALSHOCK®) or DUALSHOCK®2 analog controller.
- Only controller port 1 is supported.

- The actual layout of your keyboard may differ slightly from the one shown.



USING A USB KEYBOARD

[Enter] (either key)	Confirm / Select closest target or talk to NPC / Open the action command menu.
[Esc]	Cancel
[Space bar]	Open the input window for text entry
[↑], [↓], [←], [→]	Move camera. / Move cursor in menus
[8], [2], [4], [6] on the numeric keypad	Move character (forward, back, left, and right, respectively)
[7] on the numeric keypad	When pressed while character is moving, toggles “autorun”
[/] on the numeric keypad	Switch between “walk” and “run” while moving
[*] on the numeric keypad	When no target selected, heal / When target selected, lock on to target
[+] on the numeric keypad	Select active window, and allows setting of options for each window
[-] on the numeric keypad	Open main menu
[Tab] or [0] on the numeric keypad	Switch target
[Page Up] or [9] on the numeric keypad	Zoom in (this feature is only available when using a USB keyboard)
[Page Down] or [3] on the numeric keypad	Zoom out (this feature is only available when using a USB keyboard)
[Scroll Lock]	Hide all windows / Show all windows
[Pause Break]	Log out to title screen
[Shift]	When pressed while character is in first-person view and moving, moves character side-to-side (“strafes”)
[Home]	Return to default viewpoint (only available when using a USB keyboard)
[Prt Scr]	Take screenshot (when all windows are hidden)

USING A COMPACT KEYBOARD

You may select the compact keyboard layout using Config on the main menu.

[y]	Confirm / Auto-target
[n]	Cancel
[z]	Switch between “walk” and “run” while moving
[f]	Select active window
[v]	Toggle first-person and third-person viewpoints
[r]	Autorun
[h]	When no target selected, heal / When target selected, lock on to target
[-]	Open the main menu
[,]	Zoom out
[.]	Zoom in
[w]. [s]. [a], [d]	Move character (forward, backward, left, right)
[i]. [j], [k], [l]	Move camera (up, down, left, right) / Move cursor in menus

COMMAND SHORTCUTS FOR KEYBOARDS

[F1]-[F6]	Target party members in the order that they appear in the window in the bottom right area of the screen
[F7]	Target yourself
[F8]	Target the closest NPC ("Non-Player Character"; a character controlled by the computer)
[F9]	Target the closest PC ("Player Character"; a character controlled by another player)
[F10]	Target the first character in your party's member list
[F11], [F12]	When you are part of an alliance, target the first character in each allied party's member list
[Ctrl], [Alt]	Open a menu containing user-defined macros / Hold down [Ctrl] or [Alt] and press the corresponding macro number to execute the macro.

- You can also enter other commands by opening the input window and entering them directly.

The following commands are shortcuts that are activated by pressing the letter along with the [Ctrl] key or [Alt] key:

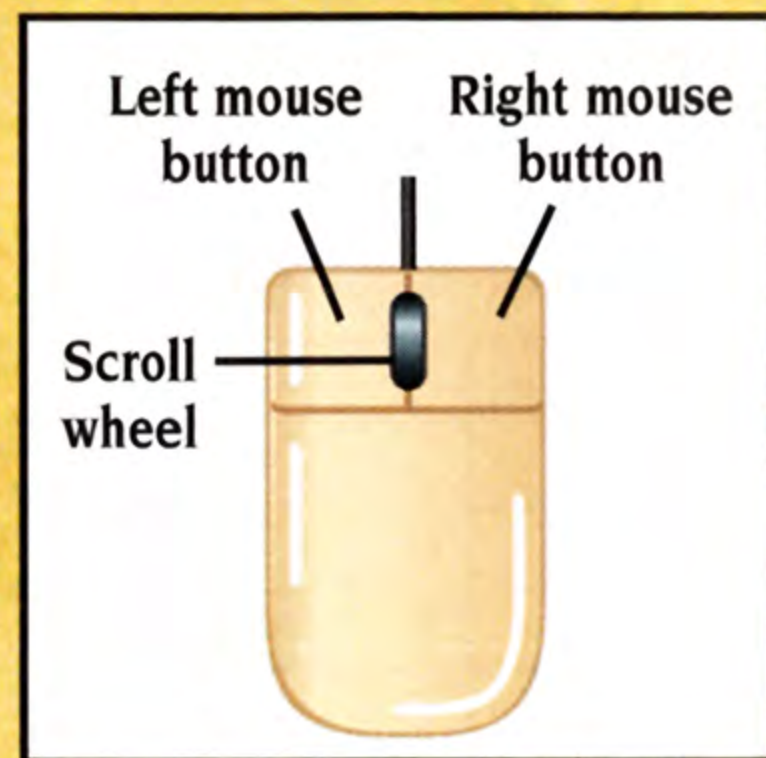
[a]	Begin or break off an auto-attack
[b]	Use pet commands
[c]	Check a target
[e]	Open the "Equipment" window from the main menu
[h]	Heal (when not in battle)
[i]	Open the "Item" window from the main menu
[j]	Display the list of job abilities that you have learned
[L]	Set the chat mode to "Linkshell"
[y]	Confirm / Auto-target
[z]	Toggle between walk and run
[-]	Open the main menu
[.]	Zoom in
]	Hide all windows / Show all windows
[m]	Open the "Magic" list from the main menu
[p]	Open the "Party" input window
[r]	Reply to the last PC who sent you a message
[s]	Open the "Say" input window
[t]	Open the "Tell" input window
[v]	Toggle first-person and third-person (this can also be toggled by pressing [5] on the numeric keypad)
[w]	Display a list of weapon skills that you have learned
[n]	Cancel
[f]	Select active window
[']	Zoom out
[]	Take a screenshot when all windows are hidden

USING A USB MOUSE

Types of Mouse Cursors:



Normal

When placed over a menu item
or a PC (Player Character)

Moving your Character with the Cursor:

Third-person View Mode: Moving the cursor to the edge of the screen will move the camera in that direction.

First-person View Mode: Moving the cursor to the right or left edge of the screen will make your character turn in that direction.

Left Mouse Button	Single click	Select menu item / Targets (PC, NPC or object)
	Hold button down	Hold down the left mouse button and move the mouse to make your character move in the specified direction.
Right Mouse Button	Single click	Cancel menu item selection / Cancel targeting PC, NPC or object
	Click while moving mouse	Click while you are moving your character with the mouse to toggle autorun. Click again to return to walking normally
Scroll Wheel	Up/Down	Move the scroll bar up or down
	Click	Open menu

- The order of priority for mouse controls is as follows: movement and camera operation are highest, followed by menu selection and then targeting.
- A mouse with a scroll wheel is recommended.

PLAYONLINE VIEWER UPDATE

The FINAL FANTASY XI: Treasures of Aht Urhgan expansion disc contains an updated version of the PlayOnline Viewer and Tetra Master, which includes all updates as of May 2004. Please use this version if you need to reinstall the PlayOnline Viewer.

Reinstalling the PlayOnline Viewer

1. Start up the PlayOnline Viewer from the FINAL FANTASY XI: Treasures of Aht Urhgan expansion disc.
2. At the login screen, select "Install," then select "PlayOnline Viewer."
3. Select "Reinstall Software" from the disc menu that appears.
4. Follow the on-screen instructions to complete the installation process.

- You only have to reinstall the PlayOnline Viewer if it will not start up properly or other problems occur.
- The FINAL FANTASY XI: Treasures of Aht Urhgan package does not include a PlayOnline registration code. You cannot use this disc to register a new PlayOnline account.

PlayOnline, FINAL FANTASY XI, FINAL FANTASY XI: Rise of the Zilart, and FINAL FANTASY XI: Chains of Promathia must be installed before you install FINAL FANTASY XI: Treasures of Aht Urhgan. Your macros and map marker data will not be lost when you install the expansion data.

INSTALLING AND REGISTERING

1. Turn on your PlayStation®2 computer entertainment system, insert the FINAL FANTASY XI: Treasures of Aht Urhgan expansion disc into the disc tray, and start PlayOnline. When the PlayOnline title screen appears, press any button on the analog controller or the USB keyboard to go to the menu screen.
2. Move the pointer to the "Install" selection on the menu and press the confirm button (i.e. the  button on the analog controller or the [Enter] key on the USB keyboard). Then select "FFXI: Treasures of Aht Urhgan" and press the confirm button again. Follow the on-screen instructions to proceed with the installation process.
3. Once installation is complete, you need to restart your PlayStation®2 computer entertainment system. There is no need to remove the disc after installation is complete.
4. Log into PlayOnline, select "Content ID" from the FINAL FANTASY XI top page, and press the confirm button.
5. At the Content ID screen, select "Register ID" from the "Expanded Services" menu and press the confirm button. Please read the "Expanded Services" section before registering.
6. Enter your PlayOnline ID and PlayOnline password at the Log In screen.



7. On the Expanded Service Registration screen, select "FFXI: Treasures of Aht Urhgan," then enter your Treasures of Aht Urhgan registration code shown on page 12 of this instruction manual.



- You must enter a valid Treasures of Aht Urhgan registration code to complete the registration process.

8. A confirmation screen will appear. Select "Exit" to proceed.

You will now be able to access the content included in FINAL FANTASY XI: Treasures of Aht Urhgan.

- **Please keep your registration code in a safe place.**



The expanded services registration code allows one PlayOnline ID to access expanded services. Once you register your PlayOnline ID for expanded services, all Content IDs (characters) can access these expanded services. This applies to future Content IDs (characters) as well. (i.e. You only have to register the Treasures of Aht Urhgan expansion once. There is no need to repeat this for each character Content ID you purchase.)

- A PlayOnline ID, password, and an expanded services registration code are required to register for expanded services. Even if you have installed the expansion data, you cannot access expanded services until you complete the registration process.
- Once you have registered Treasures of Aht Urhgan, it cannot be removed.
- There is no additional fee for registering a Treasures of Aht Urhgan Content ID.

The Empire of Aht Urhgan

The Empire of Aht Urhgan dominates the Aradjiah Continent, a landmass found east of Mindartia. This massive nation lies between the Gugru Blue and the countries of the Far East, and is governed by the Divine Empress—a ruler who wields absolute religious and secular authority.

During the time of the Crystal War, the allied forces of Altana—including Tavnazia, one of the Empire's largest trading partners—petitioned for the aid of the Aht Urhgan armies. Despite repeated requests for help, the Empire remained steadfast in her isolation and dispatched not a single soldier. These actions led to the continuing diplomatic distance between the Western nations and the Near East. The Empire is currently at war with her Far Eastern neighbors.



New Jobs in FINAL FANTASY XI: Treasures of Aht Urhgan

Completing certain quests will allow you to access additional advanced jobs. Just like standard jobs, each comes with its own specific job traits and job abilities that you will unlock as your job level increases.

BLUE MAGE

Employing the legendary arts of Aht Urhgan, these formidable fighter-mages employ elegantly curved blades for close combat, while decimating their enemies from afar with fell magic mastered from their opponents.

CORSAIR

Descendants of the dauntless pirates that once scourged the seas of the Near East, corsairs rely on the "Hexagun," a multi-barreled revolver, and elaborate luck-based abilities to alter the stakes of battle.

PUPPETMASTER

These wandering performers entertain crowds and confound their enemies with a customizable puppet known as an "automaton." Puppetmasters can also fall back on hand-to-hand fighting skills that utilize the flexible movements of their art.

New Areas in FINAL FANTASY XI: Treasures of Aht Urhgan

AL ZAHBI

Protected by tall ramparts, the impregnable fortress city of Al Zahbi serves as the capital of the western half of the vast Empire of Aht Urhgan. The city resembles a labyrinth, with the roofs of stone buildings joining to form paths around structures built on a higher level. The serpentine designs seen throughout the city represent the two-headed snake king Zahak, a symbol of the Empire.

Al Zahbi is divided into three wards:

Commoner's Ward

This fairly new ward houses residents who have either not been granted or have been stripped of citizenship. Beastman attacks are a constant threat due to the district's location on the outskirts of town.

Merchant's Ward

This diverse ward is home to merchants and craftsmen who provide their services to the area's throngs of traders, mercenaries, and adventurers from foreign lands. The district also features two ports, one facing the inland sea to the north and another facing the open sea to the south. The Merchant's Ward also serves as a western gate to the Empire.

Imperial Ward

The Imperial Ward lies behind a colossal white wall that separates the district from the rest of the city. The magnificent imperial palace, military facilities, and residences of the imperial family line the streets inside, but noncitizens are strictly forbidden to enter.



MAMOOK

The capital of Mamool Ja, Mamook was built deep in a forest on a peninsula west of the Aht Urhgan Empire. In order to control parasite infestations, the wooden structures that cover the capital are burned down and rebuilt every few years. Therefore, much of the construction in Mamook appears rather crude. Like the Mamool Ja's equipment, the few intricate decorative metals in the area were created by prisoners taken by Mamook. Furthermore, sacred stones situated in each area of the capital are believed to harbor the spirits of fallen Mamool Ja heroes and protect Mamook from evil.



ARRAPAGO REEF

This highly treacherous area is legendary for stranding many a ship. It is for this reason that Arrapago Reef became the final bastion for a kingdom that was destroyed by an attack from Aht Urhgan. It is said that the kingdom's immense treasures still rest in the coastal caverns. However, the Lamiae are currently using the reef as their stronghold, guarded by the sleepless undead. Infiltrating Arrapago Reef would be no easy task.



FINAL FANTASY XI: TREASURES OF AHT URHGAN REGISTRATION CODE

(Used for registering expanded services.)

FINAL FANTASY XI: TREASURES OF AHT URHGAN REGISTRATION CODE

FFCU-PRT9-C3PM-SK VW-CSWA

ATTENTION!

- The registration code consists of five groups of four alphanumeric characters, separated by four dashes.
- Only one registration code is provided per PlayOnline ID. We cannot issue replacement codes, so please keep this registration code in a safe place.
- Losing this registration code may invalidate access to customer support services.

LIMITED WARRANTY

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The following warranty and support information applies only to customers in the United States and Canada, and only to original consumer purchasers of products covered by this warranty.

LIMITED WARRANTY

Square Enix, Inc. ("SEI") warrants to the original purchaser of the enclosed product (the "**Product**") that the media containing the Product (which includes any replacement media provided under this warranty) will be free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase (the "**Warranty Period**"). SEI's entire liability and your exclusive remedy under this limited warranty shall be, at SEI's option, repair or replacement, without charge, of the whole or affected portion of any Product that proves to be defective in material or workmanship during the Warranty Period.

EXCLUSIONS FROM WARRANTY

This warranty applies only to defects in factory materials and factory workmanship. Any condition caused by abuse, unreasonable use, mistreatment, neglect, accident, improper operation, destruction or alteration, or repair or maintenance attempted by anyone other than SEI is not a defect covered by this warranty. Parts and materials subject to wear and tear in normal usage are not covered by this warranty.

IMPLIED WARRANTIES AND INCIDENTAL AND CONSEQUENTIAL DAMAGES

Under state law, you may be entitled to the benefit of certain implied warranties. ANY APPLICABLE IMPLIED WARRANTIES, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, WILL CONTINUE IN FORCE ONLY DURING THE WARRANTY PERIOD. Some states and provinces do not allow limitations on how long an implied warranty lasts, so the above limitation may not apply to you.

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HOW TO OBTAIN WARRANTY SERVICE

To obtain warranty service, please send the defective Product, together with a copy of your original sales receipt, your return address, name and telephone number, should contact be necessary, and a brief note describing the defect to SEI at the following address: Square Enix, Inc., Customer Warranty, 999 N. Sepulveda Blvd., 3rd Floor, El Segundo, CA 90245. THE DEFECTIVE PRODUCT MUST BE POSTMARKED WITHIN NINETY (90) DAYS FROM THE DATE OF PURCHASE. PROOF OF PURCHASE IN THE FORM OF A DATED RECEIPT MUST BE INCLUDED TO OBTAIN WARRANTY SERVICE. The shipping costs for sending the defective Product to SEI is a sole responsibility of the Customer. SEI will not be liable for any damage or loss that occurs during shipping. To minimize loss during shipping, you may opt to use a trackable shipping method.

If you have warranty questions, you can also contact our Customer Warranty department at (310) 846-0345 during its hours of operation, Monday – Friday, 8:00 am – 12:00 pm and 1:00 pm – 5:00 pm, Pacific Standard Time.

CUSTOMER SUPPORT

For customer support and technical support questions, please call the PlayOnline Information Center at **(858) 790-7529 (PLAY)**. Phone support contact information is available in the PlayOnline Viewer's Service & Support section and on the PlayOnline.com website at <http://www.playonline.com>.

**For information and services by Square Enix, Inc.,
go to www.square-enix.com**

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Online play requires Internet connection, Internal Hard Disc Drive (for PlayStation 2), and Network Adaptor (for PlayStation 2) (sold separately).

THIS EXPANSION PACK CANNOT BE PLAYED WITHOUT INSTALLING THE ORIGINAL VERSION OF FINAL FANTASY XI.

Children under the age of 13 are not permitted to use PlayOnline services, including games. Acceptance of certain agreements is required. View them at www.playonline.com. Users are responsible for all applicable Internet and subscription fees. A valid Visa or Mastercard is required to set up account.

SQUARE ENIX™

www.playonline.com

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